

**SHORT PROGRAM ESPOIR - PAIRS SKATING**

**REFEREE CONTROL SHEETS**

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED
<ul style="list-style-type: none"> <li>• One position lift - Axel. Maximum Level 2</li> <li>• One throw jump - single rotation jump (axel is not allowed)</li> <li>• One side by side jump (Axel allowed)</li> <li>• One side by side spin - sit spin (backward inside)</li> <li>• Contact spin - sit spin (face to face)</li> <li>• Camel spiral - backward outside. Maximum level 2</li> <li>• One footwork sequence maximum level 3, maximum 30 seconds.</li> </ul> <p><b>COMPONENTS</b></p> <ul style="list-style-type: none"> <li>• Maximum 7.0</li> </ul>	<p><b>PENALTIES:</b> 1.0, unless otherwise specified</p> <ul style="list-style-type: none"> <li>• Kneeling or laying on the floor more than once or more than maximum 5 seconds</li> <li>• Costume violation with opinion of judges</li> <li>• Higher number of rotations for lifts (4, 8 and 12 rotations lifts)</li> <li>• Time of the program less than the minimum (0.5 point each 10 secs or part thereof)</li> <li>• The time from the start of the music and the first movement is more than 10 seconds. (0.5 point)</li> <li>• Music with inappropriate or expletive lyrics in any language</li> <li>• Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds.</li> <li>• Falls for each skater. For each fall after the second the penalty will increase by another 0.5 (1.0, 2.0, 3.5, 5.5, 8.0, etc.)</li> </ul> <p><b>TASKS:</b></p> <ol style="list-style-type: none"> <li>1. Time Control: <ul style="list-style-type: none"> <li>• 2:15' ± 5''</li> </ul> </li> <li>2. Judge as if you are a judge</li> </ol>

Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	Lift - Axel	Penalizations
2						
3						
4				T	Throw jump	
5					Side by side jump	
6					Side by side spin	
7				P	Contact spin	Comments
8						
9						
10				CH	<u>Footwork Sequence</u> Max L3. Max 30''	
11						
12						

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