

**INTERMEDIATE - LONG PROGRAM MINIS - PAIRS**

**REFEREE CONTROL SHEETS**

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED
<ul style="list-style-type: none"> <li>• One side by side jump (not in combo), single jumps only</li> <li>• One contact spin: one position selected from uprights</li> <li>• One side by side one position selected from uprights and sit positions</li> <li>• One contact figure with base level 2.0, LIFTS ARE NOT ALLOWED</li> <li>• One footwork sequence, maximum level 1, maximum 30 seconds, the 4 steps and turn that will be counted towards level include: cross in front, inside three turn, outside three turn, open mohawk, Traveling (One (1) Clockwise and One (1) Anticlockwise allowed), body movement (high, medium or low).</li> </ul> <p><b>LIFTS ARE NOT ALLOWED</b></p> <p><b>COMPONENTS</b></p> <p>Maximum 5.0</p>	<p><b>PENALTIES:</b> 1.0, unless otherwise specified</p> <ul style="list-style-type: none"> <li>• Kneeling or laying on the floor more than once or more than maximum 5 seconds</li> <li>• Costume violation with opinion of judges</li> <li>• Time of the program less than the minimum (0.5 point each 10 secs or part thereof)</li> <li>• The time from the start of the music and the first movement is more than 10 seconds. (0.5 point)</li> <li>• Music with inappropriate or expletive lyrics in any language</li> <li>• Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds</li> <li>• Falls for each skater. For each fall the penalty will be 1.0</li> </ul> <p><b>TASKS:</b></p> <ol style="list-style-type: none"> <li>1. Time Control: <ul style="list-style-type: none"> <li>• 2:00' ± 10''</li> </ul> </li> <li>2. Judge as if you are a judge</li> </ol>

Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	Side by side jump	Penalizations
2						
3						
4				T	Contact spin	
5						
6						
7				P	Side by side spin	
8						
9						
10				CH	Contact figure	Comments
11						
12						
					<u>Footwork Sequence</u> Max L1. Max 30'' special steps	

Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	Side by side jump	Penalizations
2						
3						
4				T	Contact spin	
5						
6						
7				P	Side by side spin	
8						
9						
10				CH	Contact figure	Comments
11						
12						
					<u>Footwork Sequence</u> Max L1. Max 30'' special steps	

Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	Side by side jump	Penalizations
2						
3						
4				T	Contact spin	
5						
6						
7				P	Side by side spin	
8						
9						
10				CH	Contact figure	Comments
11						
12						
					<u>Footwork Sequence</u> Max L1. Max 30'' special steps	