

SHORT PROGRAM JUNIOR / SENIOR - INLINE SKATING

REFEREE CONTROL SHEETS

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED
<p>JUMPS:</p> <ul style="list-style-type: none"> • Axel - single, double or triple • One combination from 2 to 4 jumps (including connecting jumps) • Solo jump - single, double, triple. Cannot be an Axel. • Same jump only once, with the exception of one jump of the skater's choice. <p>SPINS:</p> <ul style="list-style-type: none"> • One Combo Spin of a single base position with a maximum one change of foot. Skater can choose between upright, sit, camel, heel or inverted. Only one change of foot is allowed during this Combo Spin. Otherwise, the positions executed after the second change of foot will be invalidated (*). Maximum 4 positions. • One combo spin maximum 4 positions and include a sit spin. • Same position spin no more than twice <p>FOOTWORK SEQUENCES:</p> <ul style="list-style-type: none"> • One, maximum 40 seconds <p>COMPONENTS</p> <ul style="list-style-type: none"> • Senior - Maximum 10.0 • Junior - Maximum 9.0 	<p>PENALTIES: 1.0, unless otherwise specified</p> <ul style="list-style-type: none"> • Kneeling or laying on the floor more than once or more than maximum 5 seconds • Costume violation with opinion of judges • Time of the program less than the minimum or more than the maximum (0.5 point each 10 secs or part thereof) • The time from the start of the music and the first movement is more than 10 seconds (0.5 point) • Music with inappropriate or expletive lyrics in any language • Music with spoken word (narration) used more than twice in the program at the beginning and/or at the end for more than the maximum of 10 seconds. • Skating outside of the designated competition surface or touching against the barrier during the program (0.5 point) • Entry and/or exit not respecting the time allowed (0.5 point) • Falls. For each fall after the second the penalty will increase by another 0.5 (1.0, 2.0, 3.5, 5.5, 8.0, etc.) <p>TASKS:</p> <ul style="list-style-type: none"> • Time Control: 2:45' ± 5" • Judge as if you are a judge • Check presence of linked steps before the Solo Jump (no axel type). Advise the judges in their absence.

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Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	<u>Jumps</u> Axel Combo (4 jumps) Solo Jump (preceded by steps) <u>Spins</u> CSp 4 posit. with sit CSp, 1 base position (max. 4 posit.) <u>Footwork Sequence</u> Max. 40"	Penalizations
2			T			
3						
4			P	Comments		
5						
6			CH			
7						
8						
9						
10						
11						
12						

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