

LONG PROGRAM MINIS - INLINE SKATING

REFEREE CONTROL SHEETS

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED
<p>JUMPS:</p> <ul style="list-style-type: none"> • A maximum of six (6) jumps • Maximum 2 jumps combination of 2 jumps • Only 1 rotation jump, waltz jump and single Axel (1A), double Toeloop (2T) and double Salchow (2S) are allowed, on their own or in combination. • The presence of an Axel-type jump is mandatory. • The same jump cannot be presented more than twice. If presented, one of them must be in a Combo. • All jump combinations must be different <p>SPINS:</p> <ul style="list-style-type: none"> • Maximum 2 spin elements: <ul style="list-style-type: none"> ○ One must be a solo spin ○ One must be a combo spin (maximum 3 positions) • Same position spin no more than twice • In Combo Spin, minimum two rotations per position • Only Upright, Sit and Camel are allowed <p>FOOTWORK SEQUENCES:</p> <ul style="list-style-type: none"> • One footwork sequence, maximum level 2, maximum 40 seconds <p>CHOREO SEQUENCE:</p> <ul style="list-style-type: none"> • One Choreo Sequence, maximum level 1, maximum 30 seconds <p>COMPONENTS</p> <ul style="list-style-type: none"> • Maximum 7.0 	<p>PENALTIES: 1.0, unless otherwise specified</p> <ul style="list-style-type: none"> • Kneeling or laying on the floor more than once or more than maximum 5 seconds • Costume violation with opinion of judges • Time of the program less than the minimum or more than the maximum (0.5 point each 10 secs or part thereof) • The time from the start of the music and the first movement is more than 10 seconds (0.5 point) • Music with inappropriate or expletive lyrics in any language • Music with spoken word (narration) used more than twice in the program at the beginning and/or at the end for more than the maximum of 10 seconds. • Skating outside of the designated competition surface or touching against the barrier during the program (0.5 point) • Entry and/or exit not respecting the time allowed (0.5 point) • Falls. For each fall after the second the penalty will increase by another 0.3 (1.0, 2.0, 3.3, 4.9, 6.8, etc.) <p>TASKS:</p> <ul style="list-style-type: none"> • Time Control: 2:30 ± 10" • Judge as if you are a judge

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Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS	Jumps Max 6 Max 2 CoJ (2 jumps) Axel type jump mandatory Spins Max 2 CSp, max. 3 posit. Solo Spin Footwork Sequence FoSq max. L2, 40" ChSt max. L1, 30"	Penalizations
2						
3						
4			T			
5						
6						
7			P	Comments		
8						
9				CH		
10						
11						
12						

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