

## LONG PROGRAM YOUTH - INLINE SKATING

## **REFEREE CONTROL SHEETS**

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED			
<ul> <li>JUMPS:</li> <li>A maximum of eight (8) jumps excluding the connecting one (1) rotation jumps in the combination</li> <li>3 jumps combination. Only one can contain up to five (5) jumps, including connecting jumps. The other combinations can contain a maximum of three (3) jumps, including connecting jumps</li> <li>Axel mandatory single, double or triple. Solo or Combo.</li> <li>At least one double jump must be attempted</li> <li>Singles (with technical value), Axel, doubles and triples not more than twice. If presented, one must be in combination</li> <li>All jump combinations must be different</li> <li>SPINS:</li> <li>Minimum 2, maximum 3 spin elements: <ul> <li>One must be a solo spin</li> <li>One must be a combo spin (max 4 positions)</li> </ul> </li> <li>The spin elements must be different</li> <li>Same position spin no more than twice</li> </ul> FOOTWORK SEQUENCES: <ul> <li>One footwork sequence maximum 40''</li> <li>One choreographic sequence maximum 30''</li> </ul> COMPONENTS <ul> <li>Maximum 8.0</li> </ul>	<ul> <li>TASKS:</li> <li>Time Control:</li> <li>3:30 ± 10''</li> <li>Half of the program: 1:45</li> <li>Judge as if you are a judge</li> <li>PENALTIES: 1.0, unless otherwise specified</li> <li>Kneeling or laying on the floor more than once or more than maximum 5 seconds</li> <li>Costume violation with opinion of judges</li> <li>Time of the program less than the minimum (0.5 point each 10 secs or part thereof)</li> <li>The time from the start of the music and the first movement is more than 10 seconds. (0.5 point)</li> <li>Music with inappropriate or expletive lyrics in any language</li> <li>Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds.</li> <li>Skating outside of the designated competition surface or touching against the barrier during the program (0.5 point)</li> <li>Entry and/or exit not respecting the time allowed (0.5 point)</li> <li>Falls. For each fall after the second the penalty will increase by another 0.3 (1.0, 2.0, 3.3, 4.9, 6.8, 9.0 etc.)</li> </ul>			



Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS		Penalizations
2					<u>Jumps</u> Max 8	
3					Max 3 CoJu	
4				Т	Axel Double	
5					Double	
6					<u>Spins</u>	
7				Р	Min 2. Max 3 CoSp	
8					Solo Sp	Comments
9					Footwork Sequence	
10				СН	Foortwork max 40''	
11					Choreo max 30''	
12						

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Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS		Penalizations
2					Jumps Max 8 Max 3 CoJu Axel Double <u>Spins</u> Min 2. Max 3 CoSp Solo Sp <u>Footwork Sequence</u> Foortwork max 40'' Choreo max 30''	
3						
4				Т		
5						
6						
7				Р		
8						Comments
9						
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11						
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Skate	Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions	
1				SS		Penalizations	
2					<u>Jumps</u> Max 8		
3					Max 3 CoJu Axel Double		
4				Т			
5							
6					<u>Spins</u> Min 2. Max 3		
7				Р	CoSp		
8					CH Solo Sp Footwork Sequence Foortwork max 40''	Comments	
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