

## **BASIC - LONG PROGRAM MINIS - FREE SKATING**

## **REFEREE CONTROL SHEETS**

ELEMENTS	PENALTIES AND TASK TO BE VERIFIED			
JUMPS:	<ul> <li>PENALTIES: 1.0, unless otherwise specified</li> <li>Kneeling or laying on the floor more than once or more than maximum 5 seconds</li> </ul>			
<ul> <li>Maximum 8 jumps: one rotation including Waltz jump allowed</li> <li>Maximum 2 jumps combination, no more than 2 jumps within each combo</li> <li>The same jump maximum 2 times</li> </ul> SPINS:	<ul> <li>Costume violation with opinion of judges</li> <li>Time of the program less than the minimum (0.5 point each 10 secs or part thereof)</li> <li>The time from the start of the music and the first movement is more than 10 seconds. (0.5 point)</li> </ul>			
<ul> <li>2 spins element mandatory</li> <li>One MUST be a Combo Spin with maximum 3 positions.</li> <li>One MUST be a Solo Spin.</li> <li>Only upright positions allowed</li> <li>FOOTWORK SEQUENCES:</li> <li>One, maximum Level 1. Four (4) different elements counted and confirmed to achieve level: cross in front, inside three turn, outside three turn, open mohawk,traveling (one clockwise and one anticlockwise allowed), body movement (high, medium or low) Maximum 30"</li> </ul>	<ul> <li>Music with inappropriate or expletive lyrics in any language</li> <li>Music with spoken word (narration) used more than twice in the program at the beginning and/or for more than the maximum of 10 seconds.</li> <li>Skating outside of the designated competition surface or touching against the barrier during the program (0.5 point).</li> <li>Entry and Exit the floor not respecting the time allowed (0.5 point).</li> <li>Falls. For each fall after the second the penalty will increase by another 0.3 (1.0, 2.0, 3.3, 4.9, 6.8, 9.0 etc)</li> </ul>			
COMPONENTS  • Maximum 5.0	TASKS:  1. Time Control:  • 2:00' ± 10''  2. Judge as if you are a judge			



Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions
1				SS		Penalizations
2					<u>Jumps</u>	
3					Max 8 jumps Max 2 combos	
4				Т	Max 2 combos	
5					Spins	
6					<u>Spins</u> 2 spins	
7				Р	CoSp 3p	
8					SSp	Comments
9						
10				СН	Footwork Sequence Max L1. Max 30"	
11					special elements	
12						

Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	<b>Deductions</b>
1	·			SS		Penalizations
2					<u>Jumps</u>	
3					Max 8 jumps Max 2 combos	
4				Т		
5						
6					<u>Spins</u> 2 spins	
7				P CoSp 3p SSp	CoSp 3p	
8					Comments	
9						
10				СН	Footwork Sequence Max L1. Max 30'' special elements	
11						
12						

Skate	Skater Name:						
Ord	Element performed	N°jump	QOE	Components	Elements	Deductions	
1				SS		Penalizations	
2					<u>Jumps</u>		
3					Max 8 jumps Max 2 combos  Spins 2 spins CoSp 3p SSp		
4				Т			
5							
6							
7				Р			
8						Comments	
9							
10				CH Footwork Sequence Max L1. Max 30'' special elements			
11							
12							